1. Open **YouTube or Safari** app. If using the Safari (internet) app, go you www.youtube.com

Search and find the video that you want to use for your visual scene display. Once you have chosen the video, you will screen record it. To screen record the video, swipe your finger down and to the left from the upper right corner of the iPad. This will pull up the menu shown below.

![Screen Recording Button](image)

This is the button to screen record. When you press it, it will start a three second countdown. After the countdown, the iPad will begin to record whatever is on the screen. Swipe up or tap anywhere on the screen to exit the menu during the countdown. You can now play the YouTube video. The iPad will be screen recording the video as it plays.

When the video is done playing, you can end the screen recording by swiping down and left from the right corner of the iPad and opening the menu again. Press the same button you used to begin the screen recording to end it. The screen recording will be automatically saved as a video in your iPad’s camera roll. This video can now be used for the visual scene display just like a video that you recorded on your own.
2. Open Go Visual. The icon for Go Visual is shown below!

3. Click on your folder (SCASD April).

*If you do not have a folder, or would like to create a new folder, click the + (plus sign) in the top right corner and select New Folder to create a new folder to the device.
It will prompt you to create a name for the new folder, enter a name, and select Create.
Your new folder will appear on the home page. Select the folder to edit by clicking on the folder.
4. You are now in the folder. To create a New Scene Display, select the + (plus sign) in the top right corner, and select **New Scene Display**.

**If you would like to create a New Folder, select New Folder instead of New Scene Display. To create a New Folder, you can follow Step 2**
5. You will now see this page. Select Video Scene.

6. Select Video Scene from Library. The YouTube video that you screen recorded will be here in your library.
7. Now it is time to select your video from your video Library. Select Videos.

Now Select which video you would like to use.
Now select **Use** to import the video to your Video Scene on Go Visual. If needed, you can trim the beginning or end of your video by holding your finger on the arrow icons at the beginning and end of the video thread, and dragging them to where you want the video to begin/end.

8. You will see this page below. It is time to add hotspots to the Video Scene. Decide where you would like your hotspots. To do this, select the **Green Play Button** on the top left. You can use the same button to pause your video to add hotspots. You can play/pause the video as many times as you would like to create Visual Scene Displays (VSDs.) *In this example, I will create 1 VSD by pausing my video at 1 second to add a hotspot.*
9. Now it’s time to make hotspots. Select the **Light Green Wrench Button**. You will see something similar to this screen below.

The app gives you suggested hotspot ideas (i.e., light yellow dotted line with a question mark inside). You can either choose to use or ignore these suggestions. If you select a suggestion, a small menu will open. This menu gives you the option to either use the hotspot or remove the hotspot. To get out of
the menu, tap elsewhere on the screen. If you ignore the hotspot (i.e., not selecting it at all), it will not affect the Video Scene, and you can create original hotspots.

10. To create a new hotspot, select the **Green + Sign** in the top right corner. Now you can “free draw” a hotspot wherever you would like on the display. In this example, a hotspot was drawn around the action of opening the drawer.
*An additional feature of Go Visual are the Purple and Blue Buttons above the Red X Button. These buttons will even out your free-drawn hotspot. It is not necessary to have a perfectly even hotspot, but this feature can be used. Below is what your hotspot may look like if you select the Purple Button.

11. When you are done making a hotspot, select the Green Check Mark in the top right corner.

12. The following screen will appear. This is the Hotspot Options menu. This menu is used to edit hotspots.
In this menu, the main features that are used are Text-to-Speak, Audio, and Literacy Display. Scroll through the menu to look at the options. These options are pictured below.

13. Now it’s time to choose what your hotspot will say when it is activated. **Choose Text-to-Speak or Audio.** Text-to-Speech will sound more robotic. For Text-to-Speak, just type in what you would like the hotspot to say. Audio is an audio recording of a sound or voice.
If you choose **Text-to-Speak**, select the Text-to-Speak bar and type your message. An example is below.

If you choose **Audio**, select the Audio/Tap to Set bar.

Then select **Record**.
Then select the **White Microphone** to begin recording. In this example, the word “open” was recorded.

Then select the **Red Circle** to stop recording.
Then select the **White Play Button** (on left) to listen to recording. If you like the recording, select Done. If you don’t like the recording, you can select Cancel and start over.

14. Set Transition-to-Literacy (T2L) feature by selecting the **Literacy Display** bar. Then type your text, and select **Done**.
15. Your screen should look similar to the image below. Continue Steps 9-14 to create more hotspots as wanted.
16. Now select the **Light Green X** in the top right corner to end Editing.

17. Click the “**Start**” **thumbnail** on the top purple bar.
18. Select the **Play Button** in the top left corner; your video will begin playing. At the video pause, your Video Scene will appear and hotspot(s) will temporarily be highlighted. Upon hotspot selection (i.e., activation), the Text-to-Speak/Audio and T2L will be activated. To continue the video, select the Green Play button in the top left corner.
*The After Action option in the hotspot menu can be set to have specific actions after a hotspot activation (e.g., continue playing the video). Play around with this feature as needed.